

# Module 4: Stuff

#### Introduction

Every day we use a huge amount of stuff (clothes, footwear, materials, supplies and equipment) to ensure the quality of our lives. But have we ever thought how do the things we use every day connect us with a wider world? Do our daily consumption habits have any impact on other people and planet? Does it cause any significant issues? Does everyone in the world have equal opportunities to use what they need and what they want? How can we contribute to making the world fair and sustainable?

The stuff we use every day is one of the ways to demonstrate young people how a single item connects them with a wider world. The production line of any item from the extraction of raw materials to production, transportation, consumption and disposal allows them to understand better their personal connections with people from other countries and continents, as well as environment. However, the façade of the production line hides a number of global issues of equality, fairness, justice, environmental protection and many more.

People in the world are connected not only through trade relations. The links between human beings also appear regarding their similarities and common needs. This is also closely related to stuff since people in the world have similar needs of goods necessary to ensure the quality of their lives. Nevertheless, people in the world have unequal possibilities to access to goods to ensure their basic needs and live in dignity.

This module has been designed to help young people to understand better the connections between the stuff which surrounds them every day and different global issues. It allows them to think deeper about causes and consequences of their daily consumption and leads to the action where young people will be able to demonstrate their commitment towards global justice, equity and environmental protection.

The module offers a set of 20 tools to facilitate the learning process of young people towards global citizenship. It is constructed to empower youngsters to build their own position towards different global issues related to stuff, look for solutions and take an active role towards global justice and sustainable development.

#### Aims and objectives of the module

The present module aims to build young people's capacity to act towards global justice, equality and sustainable development through exploring the issues around the stuff they use every day. The objectives of the module:

- 1. To raise awareness of young people on the impact of their daily consumption towards global issues related to justice, equality and environment;
- 2. To improve young people's skills to explore and challenge injustice in the global production line;
- 3. To strengthen young people's commitment towards global justice and sustainable development demonstrated through their personal behaviour and active participation.



## **Number of participants**

15-30

#### **Duration and time requirements**

The overall length of the full module is 18 hours. We suggest a work programme with 11 events, where the length of each event is between 1,5 to 3 hours depending on the content and aims of the planned activities.

### **Suggestion for a Work Programme**

N	Event/ meeting Step		Name of the tool	Timing per tool	Timing per event			
	Event 1	Step 1	Personal Connections	30 min	event			
1		Step 1	Switch	30 min	1 h,			
		Step 1	Global Citizen's Backpack (part1)	30 min	- 30 min			
2	Event 2	Step 1	This Is A	15 min				
		Step 1	Personal Inventory 45 min		1 h,			
		Step 1	The Web	30 min	- 30 min			
3	Event 3	Step 2	Jigsaw Time	15 min	1 h,			
		Step 2	Broaden Horizons	1 h, 15 min	30 min			
4	Event 4	Step 2	Positive and Negative	45 min	1 h,			
		Step 2	Musical Chairs	45 min	30 min			
5		Step 3	Access to Goods	45 min	1 h,			
	Event 5	Step 3	Fair Share?	45 min	30 min			
6	Event 6	Step 3	Good Boss, Bad Boss	1 h, 30 min	1 h,			
		Step 3	GOOG BOSS, Dad BOSS	1 11, 30 111111	30 min			
7	Event 7	Step 3	Graffiti Wall	3 h	3 h			
8	Frant 0	Step 3	Analysis Game	15 min	1 h,			
	Event 8	Step 3	Map an Impact	1 h, 15 min	30 min			
9	Event 9	Step 4	Balloon	1 h, 30 min	1 h, 30 min			
10		Step 4	Action Dodgeball	45 min	1 h,			
	Event 10	Step 4	Campaign	45 min	30 min			
			Action					
11	F 111	Step 6	Global Citizen's Backpack (part 2) 45 min		41.55			
	Event 11	Step 6	Metaphorical Reflection	45 min	1 h, 30 min			



# Overview of tools and their relation to global education competencies

GlobaLab Framework competencies  Tools in this module			Personal development	Maintaining relations	Understanding Glocal connections	Commitment to equality and human rights	Challenging stereotypes	Respect for the environment	Critical thinking	Maintaining independent opinion	Empathy	Solidarity	Creativity	Active participation	Taking action
Name	Page														
Personal Connections 1				Х	Χ										
Switch	119	Х		Х	Χ										
Global Citizen's Backpack (part 1)	120	Х	Х												
This Is A	122	ė		Х											
Personal Inventory	123	Х						Χ				Χ			
The Web	125			Χ	Х										
Jigsaw Time	127			Х	Х										
Broaden Horizons	129			Х	Х	Х				Χ					
Positive and Negative	130			Х	Х					Χ					
Musical Chairs	131			Х						Х		Х			
Access to Goods	132			Х		Х				Χ		Х			
Fair Share?	133		Х	Х	Х	Х				Χ	Х	Х			
Good Boss, Bad Boss	135		Х	Х	Х	Х				Χ	Χ	Χ			
Graffiti Wall		112	4	Х	Х				Χ				Х		
Analysis Game 138				Х									Х		
Map an Impact 139				Х	Х			Χ	Х	Χ					
Balloon 141				Х									Х	Х	Х
Action Dodgeball 142			Х	Х						Χ		Х			X
Campaign 143			Х	Х										Х	
Global Citizen's Backpack (part 2) 145		Х	Х												
Metaphorical Reflection 146		Х	Х												

